**8U COACH PITCH DIVISION RULES**

1. **No player who has reached the age of nine (9) before May 1st of the current year will be permitted to play.**
2. **The manager or coach will pitch overhand to their team during the game.**
3. **Games are six (6) innings in length. An official game is three and a half (3 ½) innings if the home team is winning.**
4. **A fifteen (15) run mercy rule is in effect after 3 and a half (3 ½) innings if the home team is ahead in all games.**
5. **Baseline is 55 feet.**
6. **No bunting, stealing, walks or hit batter permitted.**
7. **The ball is alive until an infielder has possession of the ball within the area of the base paths and the umpire calls time out. Runner gets the next base if they are halfway when time is called.**
8. **A maximum of ten (10) defensive players can be used; only six (6) can be within the dirt portion of the infield.**
9. **No new inning can start after 1 hour and 30 minutes of play during 1st round games; games can end in a tie. In elimination games there is no time limit and the game will be played until a winner is determined.**
10. **Each batter will receive a maximum of six (6) pitches. Foul ball on 6th pitch extends the at bat until there is not a pitch that results in a foul ball.**
11. **The batter is out if they throw the bat. One (1) team warning will be given before the rule is enforced.**
12. **Everyone on the roster must play at least two (2) consecutive innings in the field.**
13. **An inning ends when either three (3) outs occur or the team has batted one (1) time through the batting order, except in the last inning when three (3) outs must be made.**
14. **The Rawlings Little League Baseball is the official ball used in the tournament.**
15. **The pitcher’s helper (player) must have at least one foot in the pitching circle at the time of the pitch.**
16. **The infield fly rule is not in effect.**

**MIGHTY MITE DIVISION RULES (cont.)**

1. **The pitching rubber is set at 36’. A pitching circle with a radius of 4’ will surround the rubber. The pitcher can pitch from any position within the circle but must be within that circle at the time of the pitch.**
2. **Any ball that stays within the “fenced area” of the field is a live ball. An infielder must**

retrieve the ball and make a play or call time out within the baselines.

1. **If the coach/pitcher is hit by a batted ball, the ball is dead and the pitch does not count toward the maximum 6 pitch limit.**
2. **The batting order consists of all players in uniform and they will bat in continuous order. Should the number of players on the teams be unequal, the team with the least amount of players will continue to bat through the roster to match the number of the opposing team’s players.**
3. **Bat size is limited to 2 ¼ “with a 30” maximum length. USA Stamped 2 5/8 bats are permitted for use. Use of an illegal bat is an automatic out.**
4. **A white and orange “safety base” is used at 1st base. The white portion of the base is in fair territory and the orange portion is in foul territory. The batter-runner shall, in running to 1st base, run to the orange portion of the safety base; however, no penalty is assessed should the batter-runner touch the white instead of the orange portion of the base. A runner, returning to 1st base, must return to the white portion of the base only. Any fielder making a play at 1st base must either be touching the white portion of the base when making a force out or touch the runner prior to the runner reaching the white portion of the base.**

A batted ball hitting the orange base is a foul ball unless it hit the white base first. A batted ball hitting the white base is always a fair ball.

**GENERAL TOURNAMENT RULES**

1. **Fourteen individual trophies and one team trophy will be awarded to each division champion and runner up.**
2. **Each team will be in possession their team roster and player birth certificates at the field. The roster must be complete with player name, uniform number and date of birth. Both roster and birth certificates will need to be produced immediately at the field if requested. A forfeit will result if unable to produce the documents upon request.**
3. **There is no minimum playing time rule (except in the 8U Mighty Mite Division).**
4. **Only Managers are permitted to discuss plays with an umpire. The manager must be granted time and approach the umpire to discuss a situation. Shouting at the umpire in an unsportsmanlike manner from the dugout or stands may result in immediate ejection from the game.**
5. **The Lyndhurst Dads’ Club Field Director will decide on the condition of the playing field.**
6. **Unsportsmanlike conduct will not be tolerated. Any parent, fan, manager, coach or player ejected from a game is not permitted to participate, in any capacity, in the next game or be present within 100 yards of the field. The team manager is entirely responsible for notification of rule # 6 to all persons associated with their team. The LDC Tournament Director will halt play until the unsportsmanlike person has been removed from the field area.**
7. **No steel spikes may be worn in any Division.**
8. **Players must slide or avoid malicious contact on all close plays. The umpire is the sole judge of what may or may not be a “close play”. Player will only be out if umpire determines there was malicious contact.**
9. **The home team will be determined by a coin flip for non-playoff games. Games within the Elimination Round will be determined by team seeding with higher seed listed as home team.**
10. **Both teams are responsible for completing an accurate scorebook for each team during the game; each retaining their copy. The home team is the official scorebook.**
11. **The “Winning” team of each game is to contact the Tournament Director with the score within 15 minutes of the completion of the game.**
12. **Pitchers may throw a maximum 3 innings per game in 9U & 10U and 3 and 4 innings per game, respectively at 11U & 12U. That is the only restriction. Please keep in mind that these are children. Please manage the pitch counts and innings in a responsible manner. Once a pitcher steps on the rubber, either in warm ups or in a game situation, it constitutes one (1) inning pitched.**
13. **Batting helmets must be worn by anyone coaching a base or within the field of play if 18 years of age or younger.**
14. **Roster batting is permitted in ALL divisions. a. Teams can bat a 9-player lineup, a 10-player lineup using an additional hitter (AH), or roster bat all present uniformed players. The lineup must be declared before the start of the game and used the entire game. b. If a team uses a lineup that contains 10 players, the player in the AH position, while not actually playing a defensive position, is treated as such for substitution purposes. c. If a team chooses to roster bat, then all players other than the nine defensive position players are additional hitters and can move freely in defensive positions. d. If a team is batting all present, uniformed players, with no eligible substitutes listed on the lineup card, and the number of players is 9 or 10, that team is considered to be roster batting for the purposes of defensive substitutions and courtesy runners, unless the coach has specifically declared otherwise at the pregame plate conference. If additional players arrive after the game has started and are listed on the official team roster, those players are placed at the end of the batting order. If the coach declares at the pregame plate conference that he is not roster batting, the late players are listed on the lineup as eligible substitutes**
15. **The DH (designated hitter) rule does not apply in any division.**
16. **Tie Breakers :**
    1. **Head to Head**
    2. **Fewest runs allowed**
    3. **Most runs scored (Max 8/game)**
    4. **Coin-flip**

If 3 or more teams are tied with same record, eliminate head to head unless ALL tied teams played one another (use fewest runs allowed).

1. **No Protests are permitted.**
2. **Starters may re-enter in all Divisions.**
3. **All games, in all Divisions, must start and end with a minimum of eight (8) defensive players or a forfeit will be declared.**
4. **In all Divisions a “speed-up” rule will be in effect for catchers and pitchers. With two outs and the catcher or pitcher on base, the offensive player making the last out can be used as a courtesy runner for the catcher or pitcher. (pitcher doesn’t apply to 8U Coach Pitch)**
5. **The Ohio head injury “return-to-play” law is in effect.**
6. **Each Division requires a certain number of innings to be played for the game to be “Official”. HOWEVER, IF THE TIME LIMIT FOR THE DIVISION HAS EXPIRED WITHOUT THE REQUIRED INNINGS HAVING BEEN PLAYED, THE GAME IS STILL AN OFFICIAL GAME .**

|  |  |  |  |
| --- | --- | --- | --- |
| **RULE** | **8U** | **9U/10U** | **11U/12U** |
| Pitching Distance | 36’ w/4’ Radius | 46’ | 50’ |
|  | around mound |  |  |
| Base Paths | 55’ | 65’ | 70’ |
| Game Length (Innings) | 6 | 6 | 6/7 |
| Time Limit | 1:30 Hrs. | 1:50 Hrs. | 1:50 Hrs. |
| Mercy Rule | 15 Runs after  4 innings | 10 Runs after  4 innings | 10 Runs after  4/5 innings |
| Pitching Limits | N/A |  |  |
| Game |  | 3 | 3/4 |
| Minimum Playing Time | 2 Consecutive | NONE | NONE |
| Required In Game | innings |  |  |
| Minimum # of Players to | 8 | 8 | 8 |
| Start/Finish Game |  |  |  |
| Maximum # of Defensive | 10 | 9 | 9 |
| Players |  |  |  |
| Infield Fly | NO | YES | YES |
| Dropped 3rd Strike | NO | NO (9U) | YES |
|  |  | YES (10U) |  |
| Bunting | NO | YES | YES |
| Stealing | NO | YES | YES |
| Lead Offs | NO | NO (9U) | YES |
| Designated Hitter | NO | YES (10U)  NO | NO |
| Additional Hitter | NO | YES | YES |
| Batting | All players bat | See general rules. |  |
|  | 1x thru order |  |  |
|  | or 3 outs until |  |  |
|  | last inning then  bat until 3 outs |  |  |

**Pg. 2**

|  |  |  |  |
| --- | --- | --- | --- |
| **RULE** | **8U** | **9U/10U** | **11/12U** |
| Balks | N/A | NO | YES, 1 warning per pitcher |

Sliding In all Divisions players must slide or “give themselves up” on all close plays. The umpires are the sole judge of what may or may not be a “close” play.

Catcher & Pitcher “Speed-Up YES YES YES Rule

Maximum Bat Size 2 ¼”, Max. **(NO BAT RESTRICTIONS 9u – 12u)**

30” Length

2 5/8 USA STAMPED

Trophies per team 14 14 14

Champs & Runner up)

This chart is a summary of the rules for the Tournament. Except in the 8U Division, current year National Federation of High Schools rules apply in all Divisions except as modified by the LDC Tournament Committee.